

Brendan Peters

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Education

Bachelor of Science in Game Sound Design | Anticipated Graduation May 2027

Champlain College, Burlington, VT

- Trustee Scholar (GPA 3.96/4.00) | Fall 2025
- Champlain College Esports Splatoon, Club Manager, Coach, Player
- Freeman Foundation International Scholar

Skills:

- Unity, Unreal Engine 5
- FMOD, Wwise
- Python, C#
- ProTools, Logic Pro, FL Studio
- Agile Project Management
- Git, SVN Version Control
- Music Composition and Production
- Analog and Digital Audio Mixing
- Adobe Creative Suite
- Japanese Language

Game Projects:

Sound Designer

Project: HERO | Dec 2023 - Aug 2024

- Iterated on musical themes by incorporating product owner feedback, which improved stylistic integrity
- Collaborated with game producers and sound designers using Confluence and Jira to better unify the final product

Experience:

Public Relations Representative

Champlain College Student Activities Office, Burlington, VT | Oct 2023 - Present

- Communicated with peers and faculty to assemble information regarding campus events
- Approved and distributed posters to official campus locations to promote clubs and organizations
- Created weekly collegiate news publications utilizing Adobe InDesign to improve awareness of resources and events on campus

Orientation Leader

Champlain College Student Activities Office, Burlington, VT | Aug 2024, Aug 2025

- Served as an ambassador for Champlain College through the orientation program
- Guided incoming students through their transition to college